

# أساسيات الاحتمال

## chapter 4.1

### Basics of probability

# probability is the chance that a particular event occur

# The probability value will be in the range  $0 - 1$  →  $P(\text{Success}) = 0.80$  رقم النجاح  
محتمل وبتكرار 100 مرة

# A value of  $0$  means that the event **Will Not Occur (Impossible)**  $P(7) = 0$  حدث مستحيل

# A probability of  $1$  means that **the event will occur (sure)**  $P(\text{Head}) = 1$  حدث مؤكد

# Probability **Cannot** be **negative**  $P(6) = -0.4$  X X

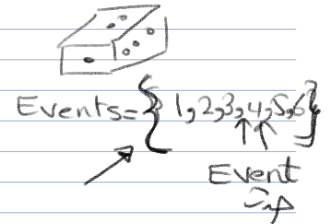
# Probability **Cannot** be **greater than 1**  $P(6) = 1.2$  X X

### # Experiment

A process that produces a single outcome whose result can not be predicted with certainty

# Event  $\text{حدث}$  لا علمه التنبؤ به

is the outcome of an experiment.



# Sample space  $SS = \{ \}$  فضاء العينة

The collection of outcomes that can result

## # The basics of probability examples

# Probability: chance of a new business succeeding  $P(\text{Succeed}) = 0.25$  ← النجاح (المؤتمنة)

Experiment: (Activities associated with starting a new business) ✓

Sample space: (business succeeds, Business fails) ✓ رصبت سوية الكرنبة  
السجة الفصية ✓

# Probability:- (chance of a new hire quitting within first month on the job)  
 $P(\text{Quit}) = 0.10$  ← الافصال المتوتج

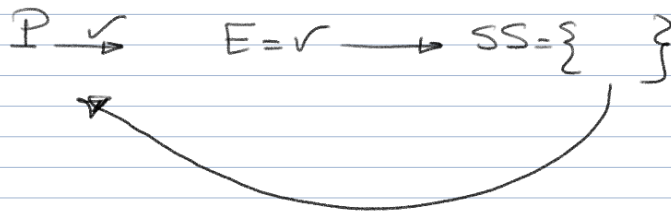
Experiment:- Employee is hired and begins work الكرنبة

Sample space: (Employee quits, Employee does not quit) رصبت لسجة الكرنبة

# Probability:- likelihood of an oil well containing oil  $P(\text{oil}) = 0.60$  الاحتمال (للتوتج)

Experiment:- Drill an oil well اعمل الكرنبة

Sample space: {strike oil, Not strike oil} اصد سوية الكرنبة



# Probability:- chance of producing 3 or more defects in one hour  $P(x > 3) = 0.20$

Experiment:- produce products for one hour and inspect for defects

Sample space:  $\{x = 0, 1, 2, 3 \text{ Or more}\}$

# Defining the sample space


فضاء العينة

① Define the experiment

Ex:- The sale the item of interest is the product sold

② Define the outcomes for one trial of experiment

e1=Hamburger      e2=cheeseburger      e3:=bacon burger



③ Define the Sample space

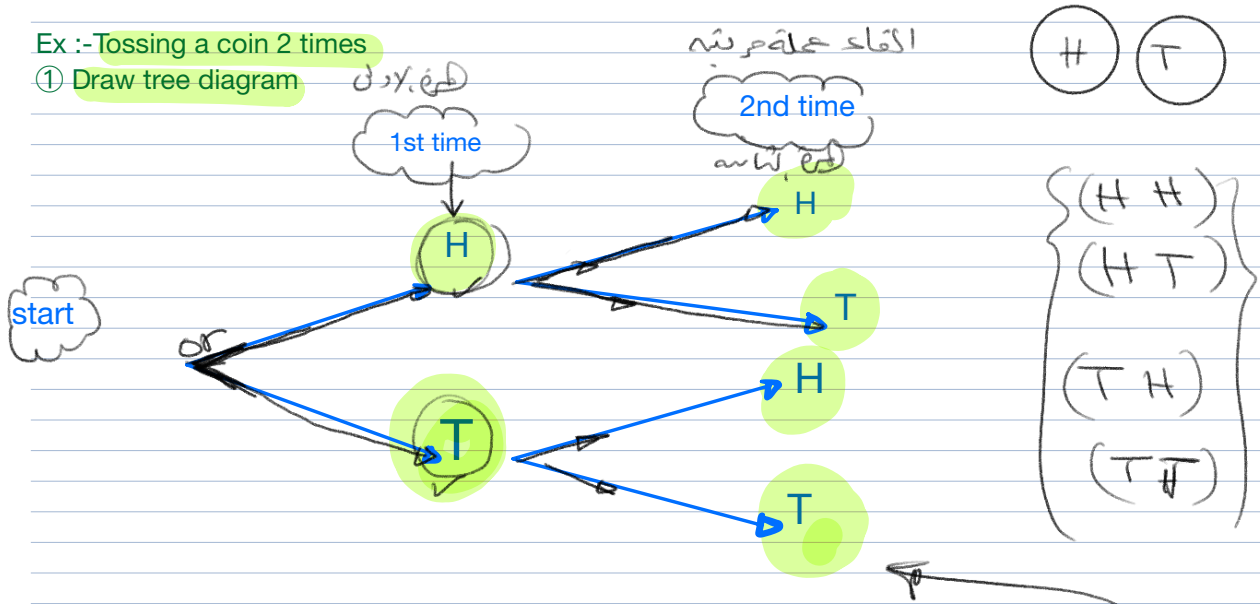
$$SS = \{e_1, e_2, e_3\}$$

# Tree diagram

is a useful way to define the sample space for an experiment that helps ensure no outcomes are omitted or repeated

Ex :- Tossing a coin 2 times

① Draw tree diagram



② write sample space

Ex:- An experiment of rolling a die what is the possible values? write sample space.

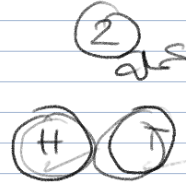
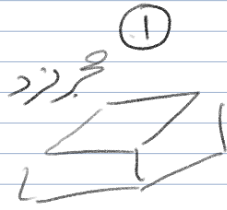
Die:-

SS = {1, 2, 3, 4, 5, 6}

possible value = 6

Ex :- An experiment of rolling a die and tossing a coin write sample space.

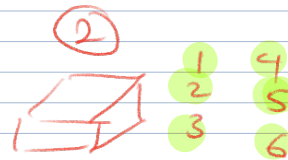
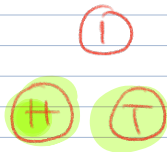
SS = { (1, H), (1, T), (2, H), (2, T), (3, H), (3, T), (4, H), (4, T), (5, H), (5, T), (6, H), (6, T) }



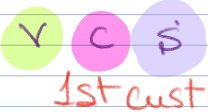
$$SS = \left\{ \begin{array}{l} (1, H) (1, T) (2, H) (2, T) (3, H) (3, T) \\ (4, H) (4, T) (5, H) (5, T) (6, H) (6, T) \end{array} \right\}$$

H.W Write sample space of an experiment

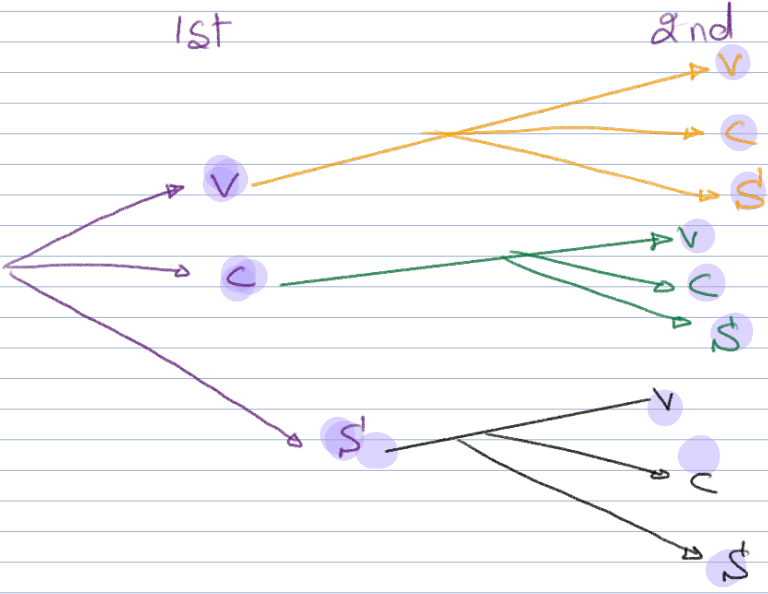
Tossing a coin then rolling a die?



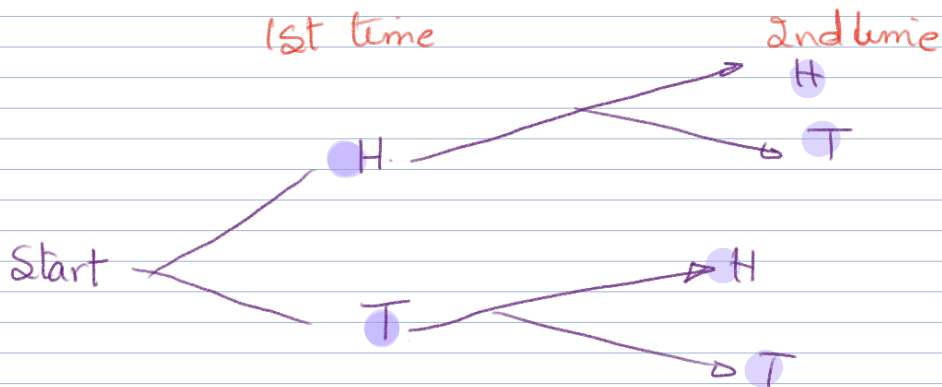
4-3. If two customers are asked to list their choice of ice cream flavor from among vanilla, chocolate, and strawberry, list the sample space showing the possible outcomes.



$$SS = \{ (V, V) (V, C) (V, S) \\ (C, V) (C, C) (C, S) \\ (S, V) (S, C) (S, S) \}$$



Write a sample space of tossing coin 2 times



$$SS = \{ (H, H) (H, T) (T, H) (T, T) \}$$

H.w write s.s and draw tree diagram for an Experiment of tossing coin 3 times